

Module 1: Hide-n- Seek Discovery Centers - At Your Service!

At Your Service! is designed to be one of the five “Hide-n-Seek” Discovery Centers. It invites children, youth and adults to explore the vital role of service in a community. It provides three opportunities for participants to consider ways people of all ages might serve the needs of others in a church, home and local community.

Community I.D. and Discovery Cards may be utilized to engage participants in a version of Hide-n-Seek as they visit the Hide-n-Seek Discovery Centers. The cards include a word search exercise that may be completed as participants collect key words to find at each discovery center. The Check-in Center, a Come On In! Gathering Activity, provides a time to introduce and distribute these cards.

The Leader's Notes for this activity, along with any needed preparations and supplies are outlined below. A [Program Planning Grid](#) (PDF File) is available to assist you in coordinating the many details and/or tasks involved.

Approximate time: 10 minutes

Equipment and Supplies:

- [I'm A Helper- Just Ask Me! Job Charts](#) (PDF file)
- [At Your Service! Job Charts](#) (PDF file)
- 8 ½ x 11” Plastic Sheet Covers
- Dry Erase Markers
- Tape and Glue Sticks
- Recycled magnetic refrigerator magnets
- Optional: Magnetic tape
- Water Color Markers
- Several dice
- Copies of [McGee's I'm a Helper! Just Ask Me game board](#) for each individual or family (PDF file)
- Copies of the [McGee's I'm a Helper pattern for refrigerator magnets](#) (PDF file)
- [Galatians 5:13 text](#)
- [Matthew 5:16 text](#)
- Markers
- A [Community I.D. and Discovery Card](#) (PDF file)
- [Key Words for Word Search & Answer Key](#) (PDF file)

Leader's Notes

The following activities are provided to help participants appreciate the role of serving within a community. Scan through the activity descriptions and adapt your plans to honor the time you have scheduled for your overall event. You may wish to recruit a few people to complete some of the initial steps involved.

McGee's I'm a Helper! Just Ask Me

This game is designed to be played in a group. It invites conversation about the variety of ways people of all ages might serve others in their home, church and local community.

Directions for Game Play: Participants take turns tossing a die and directing their conversations toward opportunities for service that involve the use of the body part on

Ms. McGee that matches the number on the die, e.g. hands or hands-on activities, traveling to or for someone, listening, counseling or thinking through something.

Ms. McGee's Refrigerator Magnets

Make a sample of McGee's I'm a Helper refrigerator magnet for easy reference as participants complete this activity. Photocopy the pattern for the magnet on cardstock. Cut around the design and use markers or crayons to color the pattern

Glue the design onto a recycled refrigerator magnet or cut ½" –1" pieces of magnetic tape to put on the back of the designs.

You might suggest that they use the magnets to display the job charts they also have the option of assembling.

"I'm A Helper" and "At your Service" Job Charts

Make a sample of a job chart. Partially complete a chart for display as you refer to this activity. Place it in a plastic sheet cover.

Optional: Adhere magnetic tape to display the charts on a refrigerator.

This is an extremely easy make-n-take activity. You might even consider pre-assembling them and just distributing them at the end of your session for use at home.

Activity:

Display a Ms.McGee's I'm a Helper, Just Ask Me! game board as you introduce Ms. McGee to the group. Use the following script to tell a story about Ms. McGee's service to her church, home and local communities.

Now, just looking at Ms McGee you might think she's missing some pretty obvious things. But, she doesn't mind because she knows that her life isn't meant to be focused on her - but on what God can do and how God's love can shine through her! So, she tries to make the most of what she has! And, whenever she sees someone in need, she looks over the gifts she's got and gives him/her her best shot.

In fact, Ms. McGee has a game she likes to play to help her think through some new things she can do! As you can see, she's identified the top five or six ways she can serve people (1) with eyes to see a need (2) hears to hear a word (3) hands to hold, reach out or fold... in prayer (4) feet to move toward someone in need or accomplish some good deed (5) a mouth to share a tender and encouraging word or a bold speech to stand up for someone or use your gifts to teach and (6) a mind to thoughtfully think things through. Then, she tosses a die and whatever number it lands on, she tries to think of things she can do with the body part matching that number, too. Be on the lookout for Ms. McGee because there's a lot she can teach both you and me – including her favorite thing to say, "I'm a Helper! Just ask me!"

Divide participants into manageable groups and review the directions for game play. Display Galatians 5:13 and Matthew 5:16 to give Biblical inspiration for doing the work of Ms. McGee.

As time permits, introduce the other activities suggested. They are all simple and easily accomplished by people of all ages.

Identify the Key Words for the participants to find on their Hide-n-Seek Word Search. The key words for this center are... Serve

Shine

Please refer to the Key Word sheet & Answer Key as you respond to participants who request assistance in completing the word search on their Community I.D. and Discovery Cards.